

BREAKDOWN OF SUBJECT HEADINGS: Authority List
(Last updated F2022 by Laura Kelly, MUNFLA)

A

Accordion music.	Use Accordion .
Accordion.	
Acquaintances.	Use Persons .
Acrobats.	Use Entertainers .
Acted out chants.	Use Childlore . Rhymes .
Actors.	Use Drama .
Addiction.	
Adult education.	
Adultery.	Use Sexual relations .
Advertisements.	Use Signage .
Advertising.	
Advocacy.	Use Governance .
Advocates.	Use Persons .
Aerophones.	Use Music instruments .
Aesthetic movements.	
Affectation.	Use Performance technique .
Agender.	Use Gender .
Aging.	
Agnosticism.	Use Belief .
Agricultural lands.	
Agriculture.	
Aids to navigation.	
Alcohol.	
Altars.	Use Ceremonial objects .
Amateurism.	Use Performativity .
Amazon.	Use Online marketplaces .
Ambiguity.	Use Rhetorical devices .
American culture.	[cf. Chinese culture . Gaelic culture . etc.]
American dance music.	Use Music . American culture .
Amulets.	Use Ceremonial objects .
Analysis.	[cf. Behavioral analysis . Formal analysis]
Androgynous.	Use Gender .
Anecdote.	Use Anecdotes .
Anecdotes.	
Angels.	Use Supernatural beings .
Anger.	Use Emotions .
Animal husbandry.	
Animal materials.	Use Materials .
Animal migration.	
Animal shows.	Use Exhibitions .
Animal spirits.	Use Supernatural beings .
Animals.	
Annual round of work.	Use Seasonal work patterns .
Anthropology.	Use Social sciences .
Anthropomorphism.	Use Meaning .

Anti-nuclear movement.
Anti-catholic discrimination.

Anti-indigeneity.
Anti-protestant discrimination.

Anti-semitism.

Anxiety.
Apparitions.
Appetizers.
Appropriation.
Aquaculture.
Arcade games.
Archetypes.
Architecture.
Archives.
Armed forces.
Aromantic.
Art education.
Art history.
Art restoration.
Art techniques.
Art.
Artifacts.
Artificial intelligence.
Artisans.
Artists.
Asexuality.
Assimilation.
Associations and societies.
Astrology.
Astronomy.
Atheists.
Attractiveness.
Audience participation.
Audiences.
Auditions.
Authenticity.
Authority.
Auto shows.
Autobiography.
Autograph verses.
Avesta.
Aviation.
Avoidance.
Awards.

Use **Peace movement.**
See also **Religious discrimination.** [or]
Interpersonal relations.
See also **Racism.**
See also **Religious discrimination.** [or]
Interpersonal relations.
See also **Religious discrimination.** [or]
Interpersonal relations.
Use **Mental illness.**
Use **Supernatural beings.**
Use **Meals.**
Use **Performance technique.**

Use **Games.**
Use **Meaning.**

Use **Governance.**
Use **Sexual orientation.**
Use **Fine arts.**
Use **Fine arts.**
Use **Art.**

Use **Material culture.**

Use **Sexual orientation.**
Use **Socialization.**

Use **Belief.**
Use **Science.**
Use **Belief.**
Use **Performativity.**

Use **Performativity.**
Use **Performativity.**
Use **Exhibitions.**
Use **Life history.**

Use **Religious texts.**

Use **Psychological concepts.**

B

Babysitting.

Bagpipes.

Baits.

Ball games.

Bands.

Banjo.

Bank fishery.

Baseball.

Basket weaving.

Bathroom humor.

Bawdy songs.

BDSM.

Beacons.

Beekeeping.

Bees.

Begging.

Beings.

Belief.

Beliefs about food.

Beliefs and their practice.

Believers.

Beothuk sites.

Beothuks.

Berries.

Berth draws.

Betting.

Bible.

Bigfoot.

Billboards.

Bingo.

Biography.

Biology.

Birth.

Birthdays.

Bisexuality.

Black humor.

Blackface.

Blackman.

Blacksmithing.

Blasons populaires.

Blessings.

Blizzards.

Blogging.

Bluegrass music.

Blues.

Board games.

Boat shows.

Boatbuilding.

Use **Fisheries.**

Use **Sports.**

Use **Music ensembles.**

Use **Fisheries.**

Use **Sports.**

Use **Handicrafts.**

Use **Humour.**

Use **Song.**

Use **Sexual relations.**

Use **Aids to navigation.**

Use **Animal husbandry. Foodways.**

Use **Economy.**

Use **Belief. Foodways.**

Use **Belief.**

Use **Belief.**

Use **Beothuks.**

Use **Gambling.**

Use **Religious texts.**

Use **Cryptids.**

Use **Signage.**

Use **Games.**

Use **Life history.**

Use **Science.**

Use **Sexual orientation.**

Use **Humour.**

Use **Cultural appropriation.**

Use **Frightening figures.**

Use **Ritual speech.**

Use **Internet.**

Use **Music. Bluegrass.**

Use **Games.**

Use **Exhibitions.**

Use **Boats and ships.**

Boats and ships.

Bodies of water.

Body adornment.

Body art.

Body language.

Bonfire night.

Boo-baggers.

Boogie-man.

Boo-man.

Boxing Day.

Breast feeding.

Broadcast history.

Buddhism.

Buddhist texts.

Buffets.

Bullie-man.

Bumper stickers.

Buoys.

Buried treasure.

Burlesque shows.

Business.

Butchering.

[Specify: **Bays, ponds, rivers, seas**].

Use **Material culture**.

Use **Kinesics**.

Use **Frightening figures**.

Use **Frightening figures**.

Use **Frightening figures**.

Use **Religions**.

Use **Religious texts**.

Use **Meals**.

Use **Frightening figures**.

Use **Signage**.

Use **Aids to navigation**.

Use **Variety shows**.

Use **Food preparation**.

C

Cabarets.

Calendar customs.

Calligraphy

Cannibals.

Canning

Canonicity.

Cante fables.

Caplin.

Card games.

Card parties.

Carols.

Carpentry.

Carvers.

Carving.

Casino games.

Casinos.

Catch riddles.

Celebrations.

Celebrities.

Cell phones.

Cemeteries.

Ceramics.

Ceremonial candles.

Ceremonial objects.

Ceremonies.

Use **Variety shows**.

Use **Eaters**.

Use **Foodways**.

Use **Performativity**.

Use **Games**.

Use **Handicrafts**.

Use **Artists**.

Use **Art**.

Use **Games**.

Use **Gambling**.

Use **Riddles and conundrums**.

Use **Persons**.

Use **Material culture**.

Use **Ceremonial objects**.

Chain letters.

Chanteys.

Chants for occasions.

Charades.

Charmers.

Charts.

Chat speak.

Chauvinism.

Chemistry.

Chiefs.

Child rearing.

Child's rhyme.

Childbirth.

Childhood development.

Childlore.

Children's games.

Children's verses.

Children's work.

Chin music.

Chinese culture.

Chivalry.

Choral music.

Chordophones.

Chores.

Christianity.

Christmas summering

Christmas times.

Christmas.

Chronology.

Church signs.

Church socials.

Church times.

Cinematography.

Circus performers.

Cisgender.

Civil defense.

Clarification.

Clones.

Clothing.

Clowns.

Coastal trading.

Cod pH.

Cod.

Coding.

Colcannon.

Collage.

Colleagues.

Collecting methods.

Collectors.

Colonization.

Comb.

Comedians.

Use **Childlore.**

Use **Games.**

Use **Belief.**

Use **Documentation**

Use **Text messaging.**

Use **Interpersonal relations.**

Use **Science.**

Use **Heads of state.**

Use **Socialization.**

Use **Childlore. Rhymes.**

Use **Socialization.**

Use **Childlore. Games.**

Use **Childlore. Poetry.**

Use **Mouth music.**

Use **Interpersonal relations.**

Use **Vocal music.**

Use **Music instruments.**

Use **Children's work. Women's work.**

Use **Religions.**

Use **Christmas. Times.**

Use **Signage.**

Use **Times.**

Use **Times.**

Use **Entertainers.**

Use **Gender.**

Use **Oral history.**

Use **Performance technique.**

Use **Manufactured beings.**

Use **Entertainers.**

Use **Transportation.**

Use **Performance technique.**

Use **Halloween.**

Use **Persons.**

Use **Oral history. Folkloristics.**

Use **Persons.**

Use **Human settlement.**

Use **Entertainers.**

Comedies.
 Comic strips.
Comics.
 Comix.
Commemorations.
 Commerce.
Commercial recordings.
Communication.
 Communications.
 Communities.
 Community development.
 Community history.
 Community life.
 Computer games.
Computers.
Concerts.
 Confederation.
 Conformity.
 Confucianism.
 Connotation.
Consecrations.
Conservation.
 Consumers.
 Contagious magic.
Contemporary legends.
 Contests.
 Conventuality.
Conversation.
 Cooking.
 Co-op gameplay.
Cooperative work efforts.
 Cooperatives.
 Corpophones.
 Cosplay.
 Costume.
 Counting-out rhymes.
Country music.
Courtship.
 Craft fairs.
Crafts.
Creation.
 Creators.
Crime.
 Crimes of passion.
 Crops.
 Crosiers.
 Crossdressing.
 Crossing the line.
 Crowds.
 Cruises.
Cryptids.
Cultural appropriation.

Use **Drama.**
 Use **Comics.**
 Use **Comics.**
 Use **Economy.**
 Use **Broadcast history. Telegraphy.**
 Use **Social institutions.**
 Use **Oral history.**
 Use **Oral history.**
 Use **Oral history. [or] Custom.**
 Use **Video games.**
 Use **Oral history. Politics.**
 Use **Interpersonal relations.**
 Use **Religions.**
 Use **Meaning.**
 Use **Persons.**
 Use **Magic.**
 Use **Custom.**
 Use **Performativity.**
 Use **Food preparation.**
 Use **Video games.**
 Use **Social institutions.**
 Use **Music instruments.**
 Use **Fan culture.**
 Use **Clothing.**
 Use **Childlore. Rhymes.**
 Use **Crafts.**
 Use **Persons.**
 Use **Crime.**
 Use **Plants.**
 Use **Ceremonial objects.**
 Use **Gender expression.**
 Use **Rites of passage. Initiations.**
 Use **Social groups.**
 Use **Tourism.**

Cultural groups.
Cultural institutions.
Cultural landscape.
Cures.
Curses.
Custom.
Cyber culture.
Cyberbullying.
Cyberpunk.

Use **Social groups.**

Use **Medicine.**
Use **Belief.** [or] **Language.**

Use **Internet.**
Use **Internet.**
Use **Aesthetic movements.**

D

Dance.
Dancers.
Dances.
Danger.
Darts.
Dead.
Death and burial customs.
Death beliefs and customs.
Death car.
Death omens.
Death.
Deception.
Decoration.
Decorative arts.
Dedications.
Deity.
Demisexual.
Depression
Description of community.
Desertion.
Design.
Designers
Desserts.
Destruction.
Development.
DeviantArt.
Devil.
Devils.
Devotional objects.
Dialect humour.
Dialect.
Diases.
Diaspora.
Dice games.
Dieters.
Dieting.
Digital images.
Disability.

Use **Dance.**
Use **Dance.**

Use **Games.**

Use **Custom. Rites of passage. Death.**
Use **Custom. Belief.**
Use **Contemporary legends.**
Use **Belief. Death.**

Use **Performance technique.**
Use **Material culture.** [or] **Art.**
Use **Art.**

Use **Belief.**
Use **Sexual orientation.**
Use **Mental illness.**
Use **Oral history.**
Use **Crime.**
Use **Fine arts.**
Use **Artists.**
Use **Meals.**

Use **Oral history.**
Use **Social media.**

Use **Supernatural beings.**
Use **Ceremonial objects.**
Use **Humour.**
Use **Language.**
Use **Ceremonial objects.**
Use **Human migration.**
Use **Games.**
Use **Eaters.**
Use **Food consumption.**
Use **Documentation.**

Disabled persons.

Disambiguation.

Disappearing passenger.

Disaster relief.

Disasters.

Disbelief.

Disciplines.

Discrimination.

Disorderly conduct.

Distilling.

Divination.

Divinations.

Divine presence.

Documentary films.

Documentation.**Domestic violence.**

Domestic work.

Dominoes.

Donors.

Dories.

Doubt.

Downloading.

Drag.**Drama.****Drawing.****Dream interpretation.**

Dreams.

Drinking games.

Drinking.

Drowning.

Drugs.

Druidism.

Duets.

Use **Performance technique.**Use **Legend.**Use **Governance.**Use **Belief.**Use **Interpersonal relations.**Use **Crime.**Use **Food preparation.**Use **Magic.**Use **Belief.**Use **Belief.**Use **Moving image. Documentation.**Use **Women's work.**Use **Games**Use **Persons.**Use **Boats and ships.**Use **Belief.**Use **Internet.**

Use **Traditional drama**; if commercial, use **Theatre**; if on radio or T.V., use **Broadcast history.**

Use **Sleep.**Use **Games.**Use **Alcohol [or] Food consumption.**Use **Death.**Use **Religions.**Use **Music ensembles.****E**

Early schooling.

Easter.**Eaters.**

Eating disorders.

Eating.

Eavesdropping.

EBay.

Echo.

Ecommerce.

Economics.

Economy.Use **Education.**Use **Illness.**Use **Food consumption.**Use **Crime.**Use **Online marketplaces.**Use **Sound.**Use **Internet.**Use **Social sciences [or] Economy.**

Ecotourism.
Education.
Egg decoration.
Elections.
Electronic sports.
Electrophones.
E-mail.
Emigration.
Emoji's.
Emotions.
Employment practices.
Enchanted places.
Encounter with Satan.
Enemies.
Engraving
Entertainers.
Entertainment.
Enthusiasts.
Environmental art.
Environmental science.
Epitaphs.
Equestrianism.
Equipment.
Erotic art.
Erotica.
Eskimo.
Esotericism.
Espionage.
Etching
Ethnic drama.
Ethnic festivals.
Ethnic groups.
Ethnic humor.
Ethnic minorities.
Ethnic music.
Ethnicity.
Ethnographic films.
Ethnography.
Etsy.
Evil eye.
Exaggeration.
Exercise.
Exhibitions.
Exorcism.
Exoticism.
Experience points.
Explorers.
Expressions.
Extrasensory perception.
Extraterrestrial beings.
Extremists.

Use **Tourism.**

Use **Governance.**
Use **Video games.**
Use **Music instruments.**
Use **Internet.**
Use **Human migration.**
Use **Text messaging.**
[Use name of emotion: **Delight, Misery, etc.**]
Use **Work.**
Use **Otherworlds.**
Use **Devil.**
Use **Persons.**
Use **Art techniques.**

Use **Audiences.**
Use **Art.**
Use **Science.**

Use **Sports.**
Use **Objects.**
Use **Art.**

Use **Inuit.**
Use **Performance technique.**
Use **Crime.**
Use **Art techniques.**
Use **Drama. Ethnic minorities.**
Use **Festivals.**
Use **Social groups.**
Use **Humour.**
[Use Name of group: **Chinese culture, etc.**]
Use **Music. Ethnic minorities.**
Use **Ethnic minorities.**
Use **Moving image.**

Use **Online marketplaces.**
Use **Belief. [or] Magic.**
Use **Performance technique.**
Use **Wellness.**

Use **Purification rituals.**
Use **Performance technique.**
Use **Video games.**
Use **Persons.**
Use **Proverbs and proverbial expressions.**

Use **Supernatural beings.**
Use **Persons.**

F

Fabulate.

Facebook.

Fads.

Fairies.

Fairs.

Fairyland.

Fairylore.

Fakelore.

Family history.

Family names.

Family planning.

Family tree.

Fan art.

Fan conventions.

Fan culture.

Fandom.

Fanfiction.

Fanon.

Fans.

Fantasy.

Fashion.

Fasting.

Fear.

Feasts.

Felting.

Femininity.

Feminism.

Fence making.

Fences.**Fertility.**

Fertilizers.

Festivals.

Fetishes.

Fiber art.

Fiber.

Fiddle.

Fiddling.

Fieldwork methods.

Fighting games.

Film clips.

Film festivals.

Film studies.

Filmmakers.

Film-making.

Finances.

Fine art.

Fine arts.**Fish processing.**

Use **Social media.**

Use **Social norms.**

Use **Exhibitions.**

Use **Otherworlds.**

Use **Fairies.**

Use **Oral history. Family. [or] Legend. Family.**

Use **Names. Family.**

Use **Oral history. Family**

Use **Fan culture.**

Use **Fan culture.**

Use **Fan culture.**

Use **Fan culture.**

Use **Fan culture.**

Use **Performativity.**

Use **Social norms.**

Use **Food consumption.**

Use **Emotions.**

Use **Meals.**

Use **Crafts.**

Use **Gender.**

Use **Fences.**

Use **Materials.**

Use **Ceremonial objects.**

Use **Art.**

Use **Materials.**

Use **Fiddle.**

Use **Oral history. Folkloristics.**

Use **Video game genres.**

Use **Moving image.**

Use **Festivals.**

Use **Fine arts.**

Use **Artists.**

Use **Economy.**

Use **Art.**

Fisheries.

Fishery practices.

Fishery.

Fishing.

Flickr.

Flowers.

Fog signals.

Folk art.

Folk festivals.

Folk medicine.

Folk poetry.

Folk religion.

Folk schools.

Folk songs.

Folk wisdom.

Folkloresque.**Folklorism.****Folkways.**

Food acquisition.

Food consumption.

Food critics.

Food festivals.

Food preparation.

Food preservation.

Food storage.

Food taboos.

Food.

Foodways.

Football.

Forced migration.

Forest fire.

Fortune.

Forums.

Fossils.

Found objects.

Foursquare.

Frames.

Fraud.

Freaks of nature.

Friday 13th.

Friends.

Friendship.

Frightening figures.

Frolics.

Funerals.

Fungi.

Furnishings.

Furniture making.

Use **Work. Fisheries.**

Use **Fisheries.**

Use **Fisheries.**

Use **Social media.**

Use **Plants.**

Use **Aids to navigation.**

Use **Art.**

Use **Festivals.**

Use **Medicine.**

Use **Poetry.**

Use **Religion.**

Use **Adult education.**

Use **Song.**

Use **Belief.**

See also **Revival.**

Use **Foodways.**

Use **Eaters.**

Use **Festivals.**

Use **Foodways.**

Use **Foodways.**

Use **Foodways.**

Use **Food consumption.**

Use **Foodways.**

Use **Sports.**

Use **Human migration.**

Use **Natural disasters.**

Use **Belief.**

Use **Internet.**

Use **Objects.**

Use **Social media.**

Use **Performance technique.**

Use **Crime.**

Use **Belief.**

Use **Persons.**

Use **Interpersonal relations.**

Use **Cooperative work efforts.**

Use **Custom. Death.**

Use **Material culture.**

G

Gaelic songs.

Gamblers.

Gambling.

Game rhymes.

Games.

Gaming consoles.

Gaming disorder.

Garbage.

Garden parties and dance.

Garden parties.

Gardening.

Gay.

Gems.

Gender dysphoria.

Gender expression.

Gender fluid.

Gender identity.

Gender.

Genderqueer.

Genealogy.

Genre.

Geocaching.

Geography.

Geopolitical areas.

Gestures.

Ghost ship.

Ghost.

Ghosts.

Giants.

Gluttons.

Gods.

Golems.

Governance.

Graffiti.

Graphic materials.

Graphic novels.

Grasses.

Grave goods.

Grave markers.

Graveyards.

Great depression.

Group texts.

Guessing games.

Guitar.

Use **Song. Gaelic culture.**

Use **Gambling.**

Use **Childlore. Games. Rhymes.**

Use **Video games.**

Use **Video games.**

Use **Objects.**

Use **Dance. Garden parties.**

Use **Sexual orientation.**

Use **Materials.**

Use **Transgender.**

Use **Gender.**

Use **Gender.**

Use **Gender.**

See also: **Sex roles. Beings.**

Use **Gender.**

Use **Oral history. Family.**

Use **Games.**

Use **Social sciences.**

[Specify; **Borderlands, Colonies, Counties**].

Use **Language. Gestures.**

Use **Ghosts. Ships.**

Use **Ghosts.**

See also **Supernatural beings.**

Use **Supernatural beings.**

Use **Eaters.**

Use **Supernatural beings.**

Use **Manufactured beings.**

Use **Comics.**

Use **Plants.**

Use **Ceremonial objects.**

Use **Ceremonial objects.**

Use **Cemeteries.**

Use **Text messaging.**

Use **Games.**

H

Habitats.

Hallowe'en.

Halloween.
Hammer dulcimer.

Handicrafts.

Handwriting.

Happiness.

Harbours.

Harvest festivals.

Hashtags.

Hate groups.

Haunted places.

Headcanon.

Heads of state.

Healers.

Health.

Hegemony.

Heresy.

Heritage tourism.

Heritage.

Hermits.

Heteronormativity.

Heterosexuality.

Hide and seek.

Hiding places.

Hinduism.

Hippies.

Historical markers.

Historical reenactments.

History of fishery.

History.

Hobbies.

Hobby horse.

Hockey.

Holy ashes.

Holy pictures.

Home brew.

Home.

Homeless persons.

Homelessness.

Homophobia.

Homosexuality.

Homunculi.

Honor.

Hoodoo.

Hopping clampers.

Hopscotch.

Horror games.

Use **Hallowe'en**.

Use **Musical instruments**.

Use **Emotions**.

Use **Festivals**.

Use **Internet**.

Use **Social groups**.

Use **Legendary places**.

Use **Fan culture**.

Use **Belief. Medicine. Health**.

Use **Crime**.

Use **Tourism**.

Use **Persons**.

Use **Gender**.

Use **Sexual orientation**.

Use **Games**.

Use **Religions**.

Use **Persons**.

Use **Signage**.

Use **Drama**.

Use **Oral history. Fisheries**.

Use **Humanities**.

Use **Mumming. Christmas**.

Use **Sports**.

Use **Ceremonial objects**.

Use **Religion. Art**.

Use **Alcohol**.

Use **Persons**.

Use **Human settlement**.

Use **Sexual orientation**.

Use **Manufactured beings**.

Use **Interpersonal relations**.

Use **Religions. Magic**.

Use **Childlore. Games**.

Use **Games**.

Use **Video game genres**.

Horses.
 Horseshoe pitching.
 House parties.
House visits.
Household.
 HTML.
Human migration.
 Human remains
Human settlement.
Humanities.
Humiliation rituals.
Humour.
 Humourlessness.
 Hunting and gathering.
Hunting.
 Hygiene products.
Hymns.

Use **Animal husbandry.**
 Use **Games.**
 Use **Times.**
 See also **Custom.** [or] **Mumming. Christmas.**

Use **Internet.**

Use **Dead.**

Use **Humour.**
 Use **Hunting. Foodways.**

Use **Material culture.**

I

Identity.
 Ideology.
 Idiophones.
 Idols.
 Illiteracy.
Illness.
 Illusion.
 Illustrations.
 Illustrators.
 Imagery.
Imaginary places.
Imagination.
 Imitation.
 Immigration.
 Impersonators.
 Improvisation.
 Incantations.
 Incense.
 Incest.
 Indie games.
 Indigenous art.
 Indigenous peoples.
 Indigenous religion.
 Individuality.
Industrial arts.
Industrial sites.
 Initiation ceremony.
Initiations.
 Ink.
 Innovation.

Use **Psychological concepts.**
 Use **Belief.**
 Use **Music instruments.**
 Use **Ceremonial objects.**
 Use **Reading.**

Use **Performance technique.**
 Use **Documentation.**
 Use **Artists.**
 Use **Performance technique.**

Use **Performance technique.**
 Use **Human migration.**
 Use **Persons.**
 Use **Performance technique.**
 Use **Ritual speech.**
 Use **Ceremonial objects.**
 Use **Sexual offenses.**
 Use **Video game genres.**
 Use **Art.**
 Use **Social groups.**
 Use **Religions.**
 Use **Psychological concepts.**

Use **Rites of passage. Initiations.**

Use **Materials.**
 Use **Performativity.**

Innu.

Insincerity.

Instagram.

Instrument design.

Interest groups.

International education.

Internet memes.

Internet slang.

Internet trolls.

Internet.**Interpersonal relations.**

Interpretation.

Intersex.

Inuit.

Inventors.

Irony.

Islam.

Islamophobia

Use **Performance technique.**

Use **Social media.**

Use **Musical instruments.**

Use **Social groups.**

Use **Internet.**

Use **Internet.**

Use **Internet.**

Use **Meaning.**

Use **Gender.**

Use **Persons.**

Use **Rhetorical devices.**

Use **Religions.**

See also **Religious Discrimination.** [or]

Interpersonal relations.

J

Jack-o-lantern.

Jacks.

Jainism.

Jannying.

Jew's harp.**Jokes.****Journaling.****Journalism.**

Judaism.

Judicial system.

Jugglers.

Jump rope.

Justice.

Juvenile delinquency.

Use **Weather.**

Use **Games.**

Use **Religions.**

Use **Mumming**

Use **Religions.**

Use **Law.**

Use **Entertainers.**

Use **Games.**

Use **Crime.**

K**Kinesics.**

Kissing games.

Kitchen rackets.

Knitting.

Knock-knock jokes.

Knowledge.

Use **Games.**

Use **Times.**

Use **Crafts.**

Use **Jokes.**

L

Labour history.

Lady Day.

Lag.

Lake monsters.

Landforms.

Landscaping.

Language.

Languages.

Latrinalia.

Law.

Lawyers.

Leaders.

Learning disabled.

Legend.

Legendary character.

Legendary creatures.

Legendary places.

Legends.

Legislation.

Lesbian.

LGBTQ+.

Libraries.

Library science.

Life history.

Life.

Lighthouses.

Lighting.

Limbo.

Linguistics.

LinkedIn.

Links.

Literacy studies.

Literacy.

Liturgical objects.

Lobsters.

Local characters and events.

Local Characters.

Local history.

Local legend.

Local songs.

Lodge times.

Lodges.

Logging.

Lotteries.

Loudness.

Love.

Lovers.

Loyalty.

Use **Video games.**

Use **Cryptids.**

[Specify; **Caves, Plains, Reefs**].

Use **Humanities.**

Use **Graffiti.**

Use **Persons.**

Use **Disabled persons.**

Use **Legend.**

Use **Legend. Cryptids.**

Use **Legend.**

Use **Governance.**

Use **Sexual orientation.**

Use **Cultural institutions.**

Use **Humanities.**

Use **Material culture.**

Use **Otherworlds.**

Use **Humanities.**

Use **Social media.**

Use **Internet.**

Use **Humanities.**

Use **Education.**

Use **Ceremonial objects.**

Use **Legend.**

Use **Legend. Anecdotes.**

Use **Oral history.**

Use **Legend.**

Use **Song. Song composition.**

Use **Times.**

Use **Associations and societies.**

Use **Lumbering.**

Use **Gambling.**

Use **Sound.**

Use **Beings.**

Use **Interpersonal relations.**

Luck.
Lullabies.
Lumbering.

Use **Belief.**

M

Machine-made objects.
Magic shows.
Magic tricks.
Magic.
Magical symbols.
Magical texts.
Magicians.
Magnets.
Mail.
Main courses.
Majorities.
Making fish.
Making hay.
Malware.
Mandolin.
Manga.
Manufactured beings.
Märchen.
Maritime festivals.
Maritime history.
Marriage customs.
Marriage.
Martyrs.
Masculinity.
Masculinity.
Masking.

Material culture.
Materials.
Mathematics.
Matriarchy.
May 24th.
Meals.
Meaning.
Meat eaters.
Media.
Medical history.
Medicinal plants.
Medicine.
Mediocrity.
Membranophones.
Memes.
Memoirs.
Memorate.

Use **Objects.**
Use **Variety shows.**

Use **Magic.**
Use **Magic.**
Use **Entertainers.**
Use **Materials.**
Use **Communication systems.**
Use **Meals.**
Use **Social groups.**
Use **Fish processing.**
Use **Agriculture.**
Use **Internet.**

Use **Comics.**

Use **Festivals.**

Use **Custom. Rites of passage. Marriage.**

Use **Persons.**
Use **Gender.**
Use **Gender.**
Use **Calendar customs. Mumming/Hallowe'en etc.**

Use **Science.**
Use **Social structure.**

Use **Eaters.**
Use **Broadcast history. [or] Publishing.**

Use **Plants.**

Use **Performativity.**
Use **Music instruments.**

Memorial Day.	
Memorials.	
Memory.	Use Psychological concepts.
Menopause.	
Mental health.	
Mental illness.	
Mentally disabled.	Use Disabled persons.
Merchant marines.	
Mermaids.	Use Cryptids.
Metalwork (jewelry).	Use Handicrafts.
Metalwork.	Use Material culture.
Methodology.	
Midwifery.	
Migrants.	Use Persons.
Mi'kmaq vocabulary.	Use Language. Mi'kmaq.
Mi'kmaq.	
Mile markers.	Use Signage.
Militarism.	Use Military. [or] Peace movement.
Military science.	
Military.	
Mining.	
Minorities.	Use Social groups.
Miracle workers.	
Mischief.	Use Crime.
Misgendering.	Use Gender.
Misinterpretation.	Use Meaning.
Misogyny.	Use Sexism.
Missing persons.	Use Persons.
MMORPGs.	Use Video game genres.
Mnemonic devices.	
Mobile games.	Use Video games.
Mockery.	Use Rhetorical devices.
Modern legends.	Use Contemporary legends.
Modification.	Use Performance technique.
Monarchs.	Use Heads of state.
Monsters.	Use Supernatural beings.
Moral codes.	Use Social norms.
Morality.	Use Social norms.
Mother's day.	
Motion pictures.	
Mouth music.	
Mouth organ.	
Moving image.	
Multiplayer gameplay.	Use Video games.
Mumming.	
Mummers.	Use Mumming.
Muralists.	Use Artists.
Murder.	Use Crime.
Museum exhibitions.	Use Exhibitions.
Museums and cultural centres.	
Museums.	Use Museums and cultural centres.

Music ensembles.

Music festivals.

Music genres.

Music instruments.

Music theory.

Music.

Musical games.

Musical instruments.

Musical performers.

Musicians.

Mussels.

Mutiny.

Mysticism.

Mystics.

Mythical creatures.

Use **Festivals.**

Use **Games.**

Use **Music.**

Use **Music.**

Use **Crime.**

Use **Belief.**

Use **Persons.**

N

Names.

Naps.

Narrative.

Naskapi-Montagnais.

National groups.

Nationalism.

Natural disasters.

Nature sounds.

Nature.

Navigation lights.

Navigation.

Near death experiences.

Needlework.

Neighbors.

Net making.

Neuroses.

New Year's Day.

New Year's Eve.

Newfie jokes.

Newspapers.

Newsreels.

Nightmares.

Nintendo.

Noise.

Non-binary.

Non-conformity.

Nonsense.

Nothingness.

Novelty.

Numerology.

Use **Sleep.**

Use **Legend.** [or] **Tale.** [or] **Anecdotes.** etc.

Use **Innu.**

Use **Social groups.**

Use **Loss of life in storms.** **Scaling disasters.** etc.

Use **Sound.**

Use **Aids to navigation.**

Use **Death.**

Use **Crafts.**

Use **Persons.**

Use **Fisheries.** **Crafts.**

Use **Psychological concepts.**

Use **Jokes.**

Use **Publishing.**

Use **Moving image.**

Use **Video games.**

Use **Sound.**

Use **Gender.**

Use **Interpersonal relations.**

Use **Performativity.**

Use **Belief.**

O

Oaths.

Obfuscation.

Objects.

Obscene humour.

Occultism.

Occupational folklore.

Occupational life.

Occupational lore.

Office parties.

Ogres.

Oil and gas.

Old Christmas.

Old hag.

Online dating.

Online gaming.

Online marketplaces.

Oral history.

Orange lodge.

Orangeman's day.

Orangeman's parade.

Orchestras.

Organizations.

Otherworlds.

Outer space.

Outsiders.

Use **Ritual speech.**

Use **Performance technique.**

Use **Humour.** [or] **Jokes.**

Use **Belief.**

Use **Fisheries.** [or] **Lumbering.** [or] **Trapping.** etc.

Use **Fisheries.** [or] **Lumbering.** [or] **Trapping.** etc.

Use **Workplace parties.**

Use **Supernatural beings.**

Use **Nightmares.**

Use **Internet.**

Use **Video games.**

Use **Associations and societies.**

Use **Calendar customs.**

Use **Calendar customs.**

Use **Music ensembles.**

Use **Social institutions.**

Use **Persons.**

P

Paganism.

Pageants.

Paint.

Painters.

Painting.

Pancake Day.

Paper craft.

Paper.

Parades.

Parallel worlds.

Parenting.

Parks.

Parody song.

Parody.

Parties.

Party games.

Passing.

Use **Religions.**

Use **Materials.**

Use **Artists.**

Use **Shrove Tuesday.**

Use **Handicrafts.**

Use **Materials.**

Use **Otherworlds.**

Use **Socialization.**

Use **Parody.**

Use **Games.**

Use **Transgender.**

Pastimes.
Patchwork.
Patriarchy.
Patty cake.
Peace movement.
Peace.
Peer groups.
Penny whistle.
Performance art.
Performance technique.
Performance.
Performativity.
Performers.
Performing arts.
Personal experience narrative.
Personal papers and special collections.
Personal rituals.
Persons.
Pescetarians.
Pests.
Phantom lights.
Philosophy.
Photo albums.
Photocopylore.
Photographers.
Photographs.
Photography.
Physically disabled.
Physics.
Picnics.
Pictures.
Pigment.
Pilgrimages.
Pinterest.
Piracy.
Place names.
Place naming.
Plants.
Plastics.
Platformers.
Play parties.
PlayStation.
Poaching.
Podcasts.
Poetry readings.
Poetry.
Poisons.
Police.
Political activism.
Political campaigns.
Political demonstrations.

Use **Customs. Crafts. Recreation.** etc.
Use **Crafts.**
Use **Social structure.**
Use **Games.**

Use **Interpersonal relations.**
Use **Social groups.**
Use **Tin whistle.**
Use **Art.**

Use **Song. [or] Music. [or] Tale.** etc.

Use **Fine arts.**

Use **Eaters.**

Use **Weather [or] Ghosts.** [or] both.
Use **Humanities.**
Use **Photography.**

Use **Artists.**
Use **Documentation.**

Use **Disabled persons.**
Use **Science.**
Use **Custom.**
Use **Documentation.**
Use **Materials.**

Use **Social media.**
Use **Crime.**

Use **Place names.**

Use **Materials.**
Use **Video game genres.**
Use **Dance.**
Use **Video games.**

Use **Internet.**
Use **Poetry.**

Use **Materials.**

Use **Politics.**
Use **Politics.**
Use **Politics.**

Political humor.
 Political meetings.
 Political movements.
 Political science.
 Politicians.
Politics.
Pollution.
 Polyamory.
 Polyvocality.
Popular culture.
 Popular music.
 Population change.
Population.
Posters.
Poverty.
Pranks.
Presentation of self.
Presentations.
Preservation.
 Preserves.
 Presidents.
 Prime ministers.
 Printmakers.
 Printmaking.
 Privacy.
Private space.
Processions.
Profanity.
 Professional sports.
 Promiscuity.
 Prophets.
 Prostitution.
Protected areas.
 Protest art.
Protesting.
 Proverbial comparisons.
 Proverbial sayings.
Proverbs and proverbial expressions.
Proxemics.
Psychological concepts.
 Psychology.
 Public performance.
 Public policy.
Public space.
Publishing.
 Pulpits.
Punishment.
 Punning riddles.
 Puppet shows.
 Purgatory.
Purification rituals.

Use **Humour.**
 Use **Politics.**
 Use **Politics.**
 Use **Social sciences.**
 Use **Politics.**

Use **Sexual relationships.**
 Use **Voice.**

Use **Music. Commercial recordings.**
 Use **Population.**

Use **Foodways.**
 Use **Heads of state.**
 Use **Heads of state.**
 Use **Artists.**
 Use **Art techniques.**
 Use **Interpersonal relations.**

Use **Sports.**
 Use **Sexual relations.**
 Use **Persons.**
 Use **Sexual relations.**
 [i.e.: Reserves, Historic sites]
 Use **Art.**

Use **Proverbs and proverbial expressions.**
 Use **Proverbs and proverbial expressions.**

Use **Social sciences.**
 Use **Music. [or] Song. [or] Recitations.**
 Use **Governance.**

Use **Ceremonial objects.**

Use **Riddles and conundrums.**
 Use **Drama.**
 Use **Otherworlds.**

Puzzle games.
Puzzles.

Use **Video game genres**.
Use **Games**.

Q

Quartets.
Quests.
Quintets.
Qur`an.

Use **Music ensembles**.
Use **Video games**.
Use **Music ensembles**.
Use **Religious texts**.

R

Racial groups.
Racial stereotypes.
Racism.
Racket games.
Radar.
Radio.
Railway.
Rape.
Rapport.
Reading.
Rebus.
Recipes and dishes.
Recitations.
Recreation.
Reddit.
Reflexivity.
Regatta.
Regression.
Relics.
Religion.
Religious art.
Religious customs.
Religious discrimination.
Religious festivals.
Religious institutions.
Religious services.
Religious studies.
Remedies.
Remembrance day.
Repertoire.
Repetition.
Reproduction.
Research.
Resettlement.
Respect.
Restoration.

Use **Social groups**.
Use **Racism**.

Use **Sports**.
Use **Aids to navigation**.
Use **Broadcast history**.

Use **Sexual offenses**.
Use **Interpersonal relations**.

Use **Foodways**.

Use **Social media**.

Use **Psychological concepts**.
Use **Ceremonial objects**.

Use **Art**.
Use **Religion**.
See also **Interpersonal relations**.
Use **Festivals**.
Use **Social institutions**.
Use **Religion. Ritual**.
Use **Humanities**.

Use **Song. [or] Music**.
Use **Performance technique**.

Use **Interpersonal relations**.

Retirees.
Retirement communities.
Retirement.
Review.
Revival.
Rhetorical devices.
Rhymes.
Rhyming riddles.
Riddles and conundrums.
Rights.
Rites of passage.
Ritual exchange.
Ritual foods.
Ritual meals.
Ritual oils.
Ritual practitioners.
Ritual speech.
Ritual vessels.
Ritual.
Riverboats.
Robots.
Role of storyteller.
Roleplaying games.
Roommates.
Rug hooking.
Rumour.
Rumrunning.
Russian roulette.

Use **Persons.**
Use **Social institutions.**
Use **Work.**

See also **Folklorism.**

Use **Rhymes. Riddles and conundrums.**

Use **Food consumption.**

Use **Ceremonial objects.**

Use **Ceremonial objects.**

Use **Boats.**
Use **Manufactured beings.**
Use **Tale. [or] Legend. etc.**
Use **Video game genres.**
Use **Persons.**
Use **Crafts.**

Use **Alcohol.**
Use **Gambling.**

S

Sacred space.
Sacred text.
Sacrifice.
Sadness.
Sadomasochism.
Sailing.
Saints.
Salmon.

Sarcasm.
Satanism.
Satire.
Satirical song.
Scatological humour.
Scavenger hunts.
Scepters.
School operation.
School.
Schooling.

Use **Religious texts.**

Use **Emotions.**
Use **Interpersonal relations.**

Use **Persons.**
See also: **Sport fishing. [or] Fisheries. Animal husbandry.**
Use **Rhetorical devices.**
Use **Religions.**

Use **Song. Satire.**
Use **Humour.**
Use **Games.**
Use **Ceremonial objects.**
Use **Education.**
Use **Education.**
Use **Education.**

Science.

Scrapbooks.

Screech-Ins.

Screenshots.

Sculpting.

Sculptors.

Sea chanteys.

Sea monsters.

Seafaring days.

Sealing.

Search engines.

Seasonal work patterns.

Secrecy.

Sectarianism.

Self-censorship.

Selkies.

Semiotics.**Settlement.**

Sewing.

Sex education.**Sex roles.**

Sex workers.

Sexism.

Sexting.

Sexual abuse.

Sexual assault.

Sexual harassment.

Sexual intercourse.

Sexual offenses.**Sexual orientation.****Sexual relations.**

Shamanism.

Shanties.

Shapeshifters.

Sheep shearing.

Shinto.

Shipping.

Ships.

Shipwrecks.

Shoemaking.

Shooter games.

Short films.

Shrove Tuesday.

Sick humor.

Side dishes.

Signage.

Signals.

Signs.

Sikhism.

Silence.

Use **Documentation**. [Specify **Life, History, Song,** etc.]

Use **Rites of passage. Initiations.**

Use **Internet.**

Use **Artists.**

Use **Chanteys.**

Use **Cryptids.**

Use **Oral history. Sailing.**

Use **Internet.**

Use **Interpersonal relations.**

Use **Religion. Politics.**

Use **Performance technique.**

Use **Cryptids.**

Use **Crafts.**

See also **Gender.**

Use **Persons.**

Use **Text messaging.**

Use **Sexual offenses.**

Use **Sexual offenses.**

Use **Sexual offenses.**

Use **Sexual relations.**

Use **Religions.**

Use **Chanteys.**

Use **Supernatural beings.**

Use **Animal husbandry. Textiles.**

Use **Religions.**

Use **Fan culture.**

Use **Boats and ships.**

Use **Handicrafts.**

Use **Video game genres.**

Use **Moving image.**

Use **Humour.**

Use **Meals.**

Use **Semiotics.**

Use **Semiotics.**

Use **Religions.**

Use **Sound.**

Simulation games.
Sincerity.
Singing.
Single player gameplay.
Skepticism.
Skin clothing.
Skins and leathers.
Skipping rhymes.
Skits.
Skype.
Slackers.
Sleep disorders.
Sleep.
Sleighs.
Slides.
Slips of the tongue.
Small groups.
Smuggling.
Snacks.
Snapchat.
Snowshoes.
Soap making.
Soccer.
Social and economic relations.
Social change.
Social control.
Social custom.
Social dynamics.
Social groups.
Social institutions.
Social interaction.
Social isolation.
Social media.
Social norms.
Social outcasts.
Social relations.
Social roles.
Social stratification.
Social structure.
Social welfare.
Social work.
Socialization.
Societies, fraternal.
Sociology.
Solos.
Sonar.
Song composition.
Song texts.
Song.
Sorcery.
Sound.

Use **Video game genres.**
Use **Performance technique.**
Use **Song. [or] Vocal music.**
Use **Video games.**
Use **Belief.**
Use **Skins and leathers.**

Use **Childlore. Rhymes. Games.**
Use **Drama.**
Use **Social media.**
Use **Persons.**
Use **Sleep.**

Use **Material culture [or] Transportation.**
Use **Documentation.**
Use **Speaking.**
Use **Social groups.**

Use **Meals.**
Use **Social media.**
Use **Material culture. Transportation.**

Use **Sports.**
Use **Custom.**

Use **Socialization.**
Use **Custom.**

Use **Interpersonal relations.**
Use **Interpersonal relations.**

Use **Persons.**
Use **Custom.**
Use **Social structure.**
Use **Social structure.**

Use **Social institutions.**

Use **Associations and societies.**
Use **Social sciences.**
Use **Music ensembles.**
Use **Aids to navigation.**

Use **Song.**

Use **Magic.**

Souvenirs.
Space and place.
Spam.
Speaking.
Special occasion foods.

Speech.
Spinning.
Spirits.
Spoilers.
Spoons.
Sport fishing.
Sports.
Square dancing.
Squidding.
St. George's Day.
St. Patrick's Day.
St. Stephen's Day.
Stained glass.
Steampunk.
Step dancing.
Strangers.
Strategy games.
Street performers.
Street signs.
Strong man.
Student affairs.

Students.
Stunts.
Style.
Subjectivity.
Sublimination.
Subtexts.
Suicide.

Supernatural beings.
Supernatural events.
Supernatural legends.
Supernatural music.
Supernatural places.
Supernatural warnings.

Supernatural.
Superstitions.
Surprise.

Sustainability.
Swimming.
Symbolism.
Sympathetic magic.

Syncretism.
Syntax.
Synthesizer.
Synthetic organisms.

Use **Material culture.**

Use **Internet.**

Use **Foodways. Calendar customs.** [or]
Foodways. Rites of passage.
Use **Speaking.**
Use **Crafts.**
Use **Supernatural beings.**
Use **Fan culture.**

See also **Salmon. Trout.**

Use **Dance.**
Use **Fisheries. Squid.**

Use **Boxing Day.**
Use **Handicrafts.**
Use **Aesthetic movements.**
Use **Dance.**
Use **Persons.**
Use **Video game genres.**
Use **Entertainers.**
Use **Signage.**
Use **Legend.**
Use **Education.**

Use **Meaning.**
Use **Death.**

Use **Legend. Supernatural.**
Use **Legend. Supernatural.**
Use **Sound.**
Use **Otherworlds.**
Use **Belief.** [or] **Legend.**

Use **Belief.**
Use **Emotions.**

Use **Semiotics.** [or] **Meaning.**
Use **Magic.**

Use **Language.**

Use **Manufactured beings.**

T

Tabernacles.

Taboo.

Tag.

Tags.

Tale.

Talent shows.

Tales.

Talismans.

Tall tales.

Tanakh.

Tangible cultural heritage.

Taoism.

Teachers.

Team sports.

Teasing chants.

Technology.

Telecommunication.

Telegraphy.

Telephone.

Television.

Text adventures.

Text messaging.

Text.

Textiles.

Texture.

Thanksgiving.

Theatre festivals.

Theatre.

Theatricality.

Theft.

Theory.

Therapy.

Thin places.

Threatening figures.

Thrones.

Tidal wave.

Time.

Times.

Tin whistle.

Toasts.

Tokens.

Tools and implements.

Toponymy.

Torah.

Tourism.

Toy instruments.

Toys.

Traditional manuscripts.

Use **Ceremonial objects.**

Use **Social norms.**

Use **Games.**

Use **Fan culture.**

Use **Variety shows.**

Use **Tale.**

Use **Ceremonial objects.**

Use **Religious texts.**

Use **Religions.**

Use **Sports.**

Use **Childlore. Rhymes.**

Use **Communication systems.**

[Includes **International cables.**]

Use **Communication systems.**

Use **Broadcast history.**

Use **Video game genres.**

Use **Festivals.**

Use **Crime.**

[cf. **Functionalism. Queer theory.**]

Use **Otherworlds.**

Use **Frightening figures.**

Use **Ceremonial objects.**

Use **Natural disasters.**

See also **Parties.**

Use **Rhymes. [or] Recitations. [or] Ritual speech.**

Use **Belief.**

Use **Place names.**

Use **Religious texts.**

Use **Music instruments.**

Traffic signs.
Tragedies.
Trail markers.
Transgender.
Transitioning.
Translating.
Transmission.
Transphobia.
Transportation.
Trapping.
Trauma.
Travelling exhibitions.
Travelling shows.
Treason.
Trees.
Tribes.
Trios.
Trout.

True riddles.
Tumblr.
Tune variation.
Tuning.
Twelfth Night.
Twitch.
Twitter.

Use **Signage.**
Use **Drama.**
Use **Signage.**

Use **Transgender.**

Use **Psychological concepts.**
Use **Exhibitions.**
Use **Variety shows.**
Use **Crime.**
Use **Plants.**
Use **Social groups.**
Use **Music ensembles.**
See also **Sport fishing.** [or] **Fisheries.** **Animal husbandry.**
Use **Riddles and conundrums.**
Use **Social media.**
Use **Music.**
Use **Musical instruments.**
Use **Old Christmas.**
Use **Video games.**
Use **Social media.**

U

Understatement.
Underworld.
Unidentified flying objects.
Universe.
University of life.
Upanishads.
Urban exploration.
Urban folklore.
Urban landscape.
URLs.

Use **Performance technique.**
Use **Otherworlds.**
Use **Supernatural beings.**

Use **Religious texts.**

Use **Contemporary legends.**
Use **Cultural landscape.**
Use **Internet.**

V

Vacations.
Vagrancy.
Valentine's Day.
Valentines.
Value.
Vampires.

Use **Crime.**

Use **Valentine's Day.**
Use **Economy.**
Use **Supernatural beings.**

Variety shows.

Vaudeville.

Vedas.

Vegans.

Vegetarians.

Ventriloquism.

Ventriloquists.

Veterans.

Veterinary medicine.

Victims.

Victoria Day.

Video game genres.

Video game streaming.

Video games.

Videographers.

Videography.**Violin.**

Virtual reality.

Vision quests.

Visionaries.

Visual humor.

Vocabulary.

Vocal ensembles.

Vocal music.

Vodou.

Voice.

Vows.

Use **Variety shows.**Use **Religious texts.**Use **Eaters.**Use **Eaters.**Use **Speaking.**Use **Entertainers.**Use **Persons.**Use **Persons.**Use **May 24th.**Use **Video games.**Use **Artists.**Use **Video games.**Use **Persons.**Use **Humour.**Use **Language.**Use **Music ensembles.**Use **Religions.**Use **Ritual speech.**

W

Wakes.

Wands.

War games.

War.

Wax.

Weapons.

Weather.

Weatherlore.

Web browsers.

Websites.

Weddings.

Weeds.

Weekly menus.

Weight lifting.

Wellness.

Whale watching.

White magic.

Whitewashing.

Wicca.

Wilderness.Use **Rites of passage.**Use **Ceremonial objects.**Use **Games.**Use **Military.**Use **Materials.**Use **Material culture.**Use **Belief. Weather.**Use **Internet.**Use **Internet.**Use **Rites of passage. Marriage.**Use **Plants.**Use **Foodways.**Use **Sports.**Use **Tourism.**Use **Magic.**Use **Cultural appropriation.**Use **Religions.**

Winter sports.
Wisdom.
Witchcraft.
Witchlore.
Woman's merchant.
Women's history.
Women's studies.
Women's work.
Wood.
Woodworking.
Wool crafts.
Word games.
Work cycles.
Work place.
Work.
Worldview.
Writers.
Writing.

Use **Sports.**

Use **Magic.**
Use **Legend. [or] Belief. Witches.**
Use **Women's history.**

Use **Handicrafts.**
Use **Crafts. Textiles.**
Use **Games.**
Use **Work.**

Use **Belief.**

X

Xbox.
Xenophobia.
Xeroxlore.

Use **Video games.**

Use **Photocopylore.**

Y

Yard art.
Youth groups.
YouTube.

Use **Social groups.**
Use **Social media.**

Z

Zines.
Zombies.
Zoos.
Zoroastrianism.

Use **Fan culture.**
Use **Supernatural beings.**
Use **Exhibitions.**
Use **Religions.**